



## **Rules - Obedience Level 1 Video**

The Level 1 Class is performed on a 4-foot to 6-foot leash. A qualifying score is 70 points or better with at least 50% of the possible points earned from each exercise.

A well balanced dog has four legs and as such after four qualifying scores from at least 2 different judges in the Level 1 in-person class and / or Level 1 Video submissions the team will be awarded the C-Wags Obedience Level 1 title of CW-Ob1qv.

Once the title is earned and you earn 10 additional qualifying scores from the Level 1 in-person class and / or Level 1 Video submissions the team will be awarded the C-Wags Obedience Level 1 ACE title of CW-OAL1qv

### **ELIGIBILITY**

- All dogs at least 6 months old at the date of the trial are eligible to compete in C-WAGS obedience Level 1 Video
- All dogs must be handled by the registered handler or an immediate family member
- Female dogs in season may compete.
- Disabled dogs are allowed and encouraged to compete as long as they do not show signs of pain or discomfort.
- Disabled handlers are allowed and encouraged to compete. Reasonable exercise modifications may be requested at each trial. The judge will review, and has the sole authority to approve or deny, all requests for the personal trial.
- Collars: The dog must wear a buckle, snap or properly fit martingale collar and/or body harness in the ring. Collars / harnesses with tags may be worn in the ring. Electronic training collars not allowed

The **General Judging Guidelines and Definitions** as written in the C-WAGS Obedience rules apply unless specifically different in this document. Be sure to read the full judging rules before filming. Any questions, you may contact your assigned judge.

The exercises include:

- |    |        |                         |
|----|--------|-------------------------|
| 1) | 40 pts | Heeling                 |
| 2) | 20 pts | Find Front, Forward     |
| 3) | 10 pts | Sit or Down Walk-Around |
| 4) | 10 pts | Sit, Down, Sit          |
| 5) | 10 pts | Call to Heel            |
| 6) | 10 pts | Stay                    |

The assigned judge will notify you of the order the exercises must be performed.

**PAUSES should be 1 to 2 seconds**, other than as noted in the Stay exercise. For example, a legal pause is one in which the handler takes at least one deep breath in and out or must last at least one second (1-1000...said s l o w l y.)" The stay is a pause that lasts at least as long as 8 seconds (1-1000, 2-1000, 3-1000, etc.)..."

1) **Heeling.** Begins with the dog sitting in heel position. Heeling should have a total distance of 60 – 90 feet. The heeling must include a minimum of one each, right turn, left turn, about turn, slow, fast, and halt. The heeling pattern must end with a Halt. Hand and/or arm cues may be used during the heeling exercises only when cuing the halt-sit or forward. Each additional hand/arm cue will result in a 3 point deduction.

2) **Find Front - Forward.** Handler should start with the dog's back to the camera. Begins with the dog sitting in heel position. Handler will leave the dog and go approximately 4' and turn and face the dog. Handler will PAUSE and then call dog to a front position. Dog should sit in a "front" position. The handler will PAUSE and then cue the dog to finish (left or right), as dog is moving into heel position handler will begin moving forward. The dog does not sit. Dog and Handler will heel a distance of approximately 8' after which they may release the dog and scoring ends. Missing a PAUSE or turns 90° or more once the handler has left heel position will receive a Non-Qualifying Score for this exercise.

3) **Walk-around.** Handler should start facing the camera. Exercise begins when handler cues the dog to "sit" or "down in heel position - depending on which position you are assigned. (Getting into position is scored. If the position assigned is a "Sit" and the dog is already in a sit when you are ready to begin you need to move and have the dog sit again. Be clear where / when you are starting. You can say "ready," "starting," exercises name or something similar) Handler will PAUSE and then walk around the dog and return to heel position and again PAUSE before releasing dog.

Minor sideways movement by the dog during the walk-around will receive a Minor deduction. Missing a PAUSE or a dog that changes position or turns 90° or more once the handler has begun the walk-around will receive a Non-Qualifying Score for this exercise.

4) **Position Change.** Handler should start facing the camera. Begins with the dog sitting in heel position. The handler will PAUSE and then cue their dog to down; PAUSE; then cue their dog to sit. Then PAUSE followed by the release. Anticipation by the dog or missing a Pause will result in Non-Qualifying Score for this exercise.

5) **Call to Heel.** Handler should start with back to camera. Begins with the dog sitting in heel position. The handler will PAUSE and then proceed ahead approximately 4' and halt and PAUSE. While facing away from the dog the handler will call the dog to heel position. The dog should come briskly and sit in heel position. The handler must PAUSE before releasing the dog.

Handler may turn head and shoulders slightly to the side while calling the dog. Anticipation by the dog, or missing a Pause will result in a Non-Qualifying score for this exercise.

6) **Stay.** Handler should start facing the camera, or may have side to camera as long as the dog is between handler and camera. Exercise begins when handler cues the dog to “sit” or “down” in heel position - depending on which position you are assigned. (*Getting into position is scored. If the position assigned is a “Sit” and the dog is already in a sit when you are ready to begin you need to move and have the dog sit again. Be clear where / when you are starting. You can say “ready,” “starting,” exercises name or something similar*). Handler cues the dog to stay and places a distraction item 4’ – 6’ in front of the dog. The item may be either a toy or a bowl containing a treat. Handler returns to heel (by either going around the dog, or straight back to heel position). Handler must PAUSE at least 8 additional seconds once back into heel position. Then they may release the dog.

Dog must maintain position until the release is given. Position change by the dog or a missed Pause will result in Non-Qualifying Score for this exercise.

#### VIDEO –

- Maximum video length is 5 minutes.
- Be sure the area is well lit, as little background noise as possible so your cues can be heard/seen from the entire filming area
- Your submission must be one single UNEDITED video. Cheating on this only affects you. You know, and it is your integrity. You may crop the beginning and end to remove excess footage. The video must show the setup of getting into the first position. You may treat after the set up. Cookies may not be in hand, must be in a pocket until given. See Obedience rules for complete guidelines.
- Film in “Landscape” mode so the view is wider than tall.
- A stationary camera may be used, or a person may operate the camera.
- Review the video that all parts can be seen, there are no exercises hidden in shadows; cues can be heard; dog and handler are in sight during the complete performance.
- If submitting more than one Personal Trial video at a time each must have separate links to video. Two or more trial “entries” cannot be on a single video link.
- BE SURE the video is able to be viewed by others. In YouTube it would need to be posted as Public or Unlisted
- If the judge is unable to see a necessary component of one exercise to adequately judge the performance, but they can see enough to know that it was not an NQ, AND the balance of the exercises were all passed, the performance will not be given a score, but marked only as PASSED.
- If the video does not provide a clear view so the judge can make a determination on the passing or not of an exercise, the entire performance will be scored as “Undetermined” and no credit will be given.
- Video must be submitted within 60 days of requesting a Personal Trial.
- Submitting video grants Canine – Work And Games LLC the right to use or publish video.

## *Some video tips:*

- 1. Know the rules. The details such as distance we need to be from our dogs (4' in find front and find heel) and pauses we must include matter and there won't be a judge there to help remind you.*
- 2. Make a reference list that is easy to read from a distance. It is much easier to stay connected to your dog if you can glance at a sign and know what to do next. Signs may be placed in the location for each exercise.*
- 3. Video the run without your dog at least once. Doing this will give you the chance to make and correct handler errors without your dog. When you bring your dog in and record, you will feel more confident and your run will be much smoother. Your dog will thank you for it!!*
- 4. Watch at least one of those runs without your dog to make sure your whole body stays in the camera frame along with where your dog will be.*
- 5. Have your ring boundaries marked in some way so you know you are staying in range.*
- 6. Check your video device (phone, tablet or camera) to make sure there is plenty of space available for a video. Delete anything you don't need that is taking up storage space (including your run without your dog after you looked at it). It is super disappointing to finish a nice run and find out the whole thing wasn't recorded because your camera ran out of space*
- 7. Check to make sure your battery is fully charged. Like #6, it is a real bummer to finish a nice run and find out your battery died halfway through.*
- 8. If something went wrong, celebrate with your dog and try again another day!*